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# DT3.5.1 SPECIALIZED TRAINING FOR EACH DIMENSION

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Germany

Version 1  
MM YYYY

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After the results of the first pilot round, bwcon and HdM decided to organize a second round of the pilot implementing the feedback and the lessons learned collected during the first trial.

Core of the 2nd pilot round was the organisation of a Hackathon from the 18 to 20 June 2021.

In preparation for Hackathon and following it, bwcon and HdM have organized three specialized training:

- On 17th April 2021 a Design Thinking Training to understand how ideation works and how new ideas for complex challenges can be created
- On the 24th June 2021 specialized training on Future Trends on the topic “Artificial intelligence becomes creative”
- Finally on the 11th July 2021 a second workshop on Prototyping following the design thinking approach.

The following deliverables summarized the three specialized training delivered.

## COCO4CCI Design Thinking Workshop

<b>Date of Event:</b>	17 <sup>th</sup> April 2021
<b>Location:</b>	Online via Zoom
<b>Status:</b>	/ <u>ended</u>
<b>Partners Involved:</b>	bwcon and HdM Stuttgart
<b>Relation to Project:</b>	D.T3.5.1 - Specialized training materials for each dimension (technology, future, mind-set)
<b>Event Website:</b>	<a href="http://cocobw.de">http://cocobw.de</a>
	<p>Bwcon and HdM hosted a specialized training on Design Thinking in preparation for the ideation activities connected to the Hackathon planned for June 2020. The training was organized online via Zoom on the 17<sup>th</sup> April 2021.</p> <p>The training offered an introduction into the Design thinking methodology and involved a workshop part where participants from CCI could test the methodology themselves. Participants had the chance to go through some of the six phases of the design thinking process using a topic they select together as an example. The phases were the following:</p> <ul style="list-style-type: none"> <li>- Understanding: First, complementary teams were formed - the basis of every Design Thinking workshop. In the first step, the participants collected needs and unsolved problems from their own everyday work. Participants learn about need or bug lists, which help to observe properly, to remain sensitive to non-obvious problems, to become aware of obstacles and to develop empathy. In addition, participants learn how to approach a new problem and create a shared understanding of the issue.</li> <li>- Observation: This was followed by an intensive field observation and interview phase in which participants gain important insights and knowledge about the topic and define the framework of the status quo. It is important to observe without judging: The point is for the participants to empathise with users, customers or those affected and to gain new insights in order to check and question their own assumptions.</li> <li>- Synthesis: The observations were collected and ordered by the participants, patterns and overarching themes crystallise. The most important results were broken down to a single, prototypical user whose needs are condensed into a clearly defined brainstorming question. This so-called "point-of-view"</li> </ul>



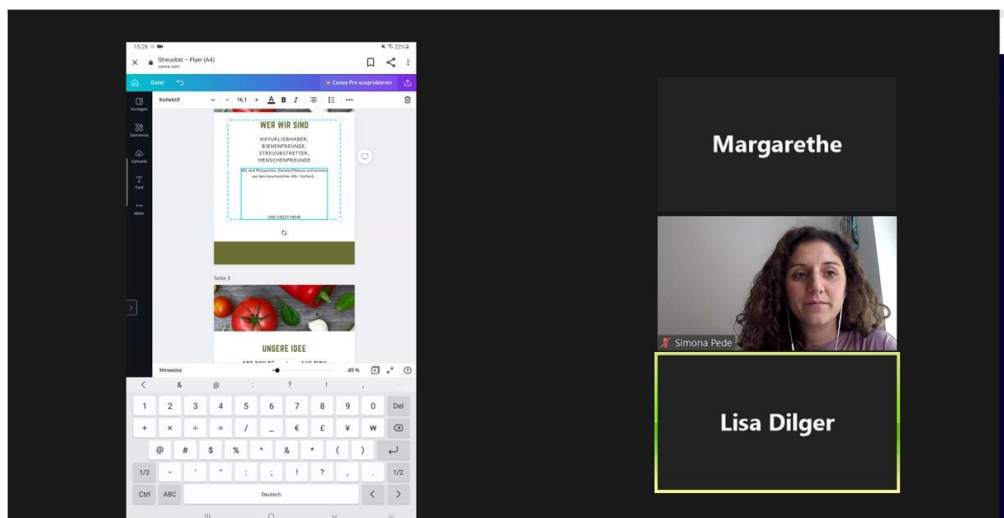
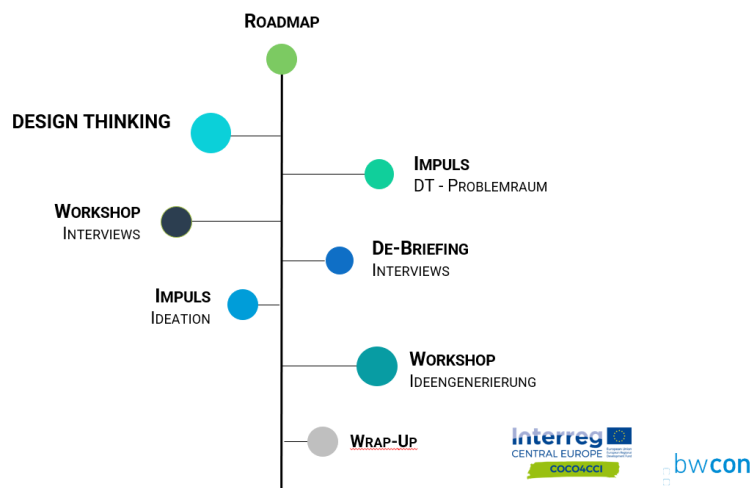
formed the framework for idea generation. Persona exercises, customer journey and cluster techniques helped participants to focus on their actual target group and to effectively organise the many results.

- Idea generation: This step is one of the core elements of Design Thinking and consists mainly of brainstorming, which serves the participants to develop and visualise different concepts and ideas. Mind maps or creative techniques and visualisations can also be used here. The participants repeated solution development techniques several times alone and in teams to generate bolder ideas, which were ranked at the end. The best solution approach is democratically determined by the participants.

Overall, 15 people took part into the training. The agenda and screenshot are reported below.

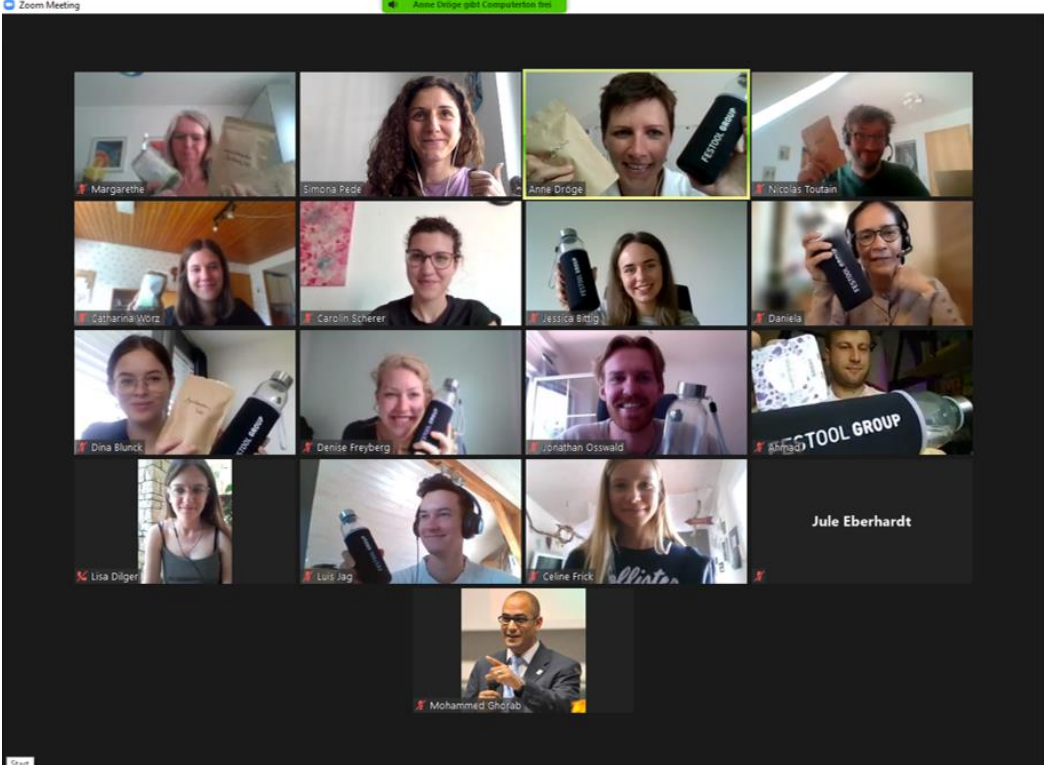
Annex  
 (Participants  
 lists,  
 agenda,  
 pictures):

## AGENDA








	
<p>Type of audience reached (project target groups)</p>	<p>CCIs</p>

## COCO4CCI SIG Kreativwirtschaft - Artificial intelligence becomes creative”

<p>Date of Event:</p>	<p>24<sup>th</sup> June 2021</p>
<p>Location:</p>	<p>Online via Zoom</p>
<p>Status:</p>	<p>/ ended</p>
<p>Partners Involved:</p>	<p>bwcon and HdM Stuttgart</p>
<p>Relation to Project:</p>	<p>D.T3.5.1 - Specialized training materials for each dimension (technology, future, mind-set)</p>





<p><b>Event Website:</b></p>	<p><a href="http://cocobw.de">http://cocobw.de</a></p>
	<p>Bwcon and HdM hosted a specialized training on “Future Trends” on the 24<sup>th</sup> June 2021.</p> <p>For that a Special Interest Group (SIG) of companies was organized with the goal of interdisciplinary networking of actors from different sectors and encouraging cross-sectoral cooperation. The SIG was designed as an interface and forum for the cross-domain exchange of experts from the fields of advertising, public relations, events, film, content and publishing industry, the technology and software sector and data-driven business models.</p> <p>To highlight which interconnection there might be between technology and creative companies, the SIG was opened by the keynote “Artificial intelligence becomes creative” from Dr Johannes Stelzer (CEO Colugo GmbH). In his speech, Dr. Stelzer showed that creative AI is capable of generating new content and solutions and he presented the new developments in the field and their effects.</p> <p>Dr. Stelzer specialises in the transfer of AI peak technology into application. He conducted research for over a decade at various Max Planck Institutes at the intersection of neuroscience and AI. During his speech, it showed different piece of arts created by Artificial Intelligence through the modification of existing pictures.</p>  <p>He also showed how Artificial intelligence is able to sustain a conversation with an user and even to write a book when fed with some inputs.</p> <p>Following this keynote and a Q&amp;A sessions, participant were divided in three groups to discuss in an interactive workshop format which new business models for the creative industry might arise through the cooperation with other industries.</p> <p>16 participants attended the workshop.</p>



Annex  
 (Participants  
 lists,  
 agenda,  
 pictures):

## Agenda

Start	Programmpunkt	Referent
17:00 Uhr	Begrüßung und Vorstellung der Special Interest Group	Pietro Triscari, Geschäftsführer d-serv GmbH
17:30 Uhr	Impulsvortrag „Künstliche Intelligenz wird kreativ“	Dr. Johannes Stelzer, CEO colugo.ai GmbH
17:50 Uhr	Q&A	
18:00 Uhr	Interaktiver Workshop zu neuen Geschäftsmodellen und Kooperationsmöglichkeiten	
18:30 Uhr	Ende	

 **bwcon**  
 1,356 followers  
 18m • 

Künstliche Intelligenz ist **#kreativ**! In seinem Impulsvortrag zeigt Dr. **Johannes Stelzer** (CEO **Colugo GmbH**), dass kreative **#KI** in der Lage ist, neue Inhalte und Lösungen zu generieren. Er stellt die neuen Entwicklungen und deren Auswirkungen vor <https://lnkd.in/eEipmKz>

Dr. Stelzer hat sich auf den Transfer von KI **#Spitzentechnologie** in die Anwendung spezialisiert. Er forschte über ein Jahrzehnt an verschiedenen Max-Planck-Instituten im Schnittbereich zwischen **#Neurowissenschaften** und **#KI**.

Im Anschluss tauschen Sie sich zu neuen **#Geschäftsmodellen** für die **#Kreativwirtschaft** und **#Kooperationsmöglichkeiten** mit anderen **#Industrien** aus.

Melden Sie sich jetzt für das Netzwerk-Event der Special Interest Group (SIG) Creative Industries an <https://lnkd.in/eEipmKz>

Das Event findet in Kooperation mit **Interreg CENTRAL EUROPE Programme #coco4cci** statt.

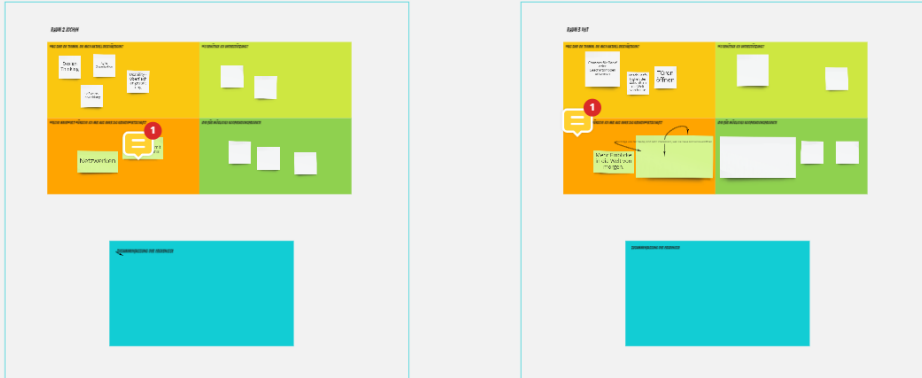
**#künstlicheintelligenz #ai #artificialintelligence #creativeai #kreativität**

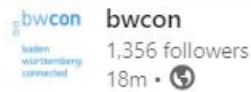
See translation





**bwcon** **interreg** **SIG KREATIVWIRTSCHAFT**





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**#künstlicheintelligenz #ai #artificialintelligence #creativeai #kreativität**

See translation

**Künstliche Intelligenz wird kreativ**

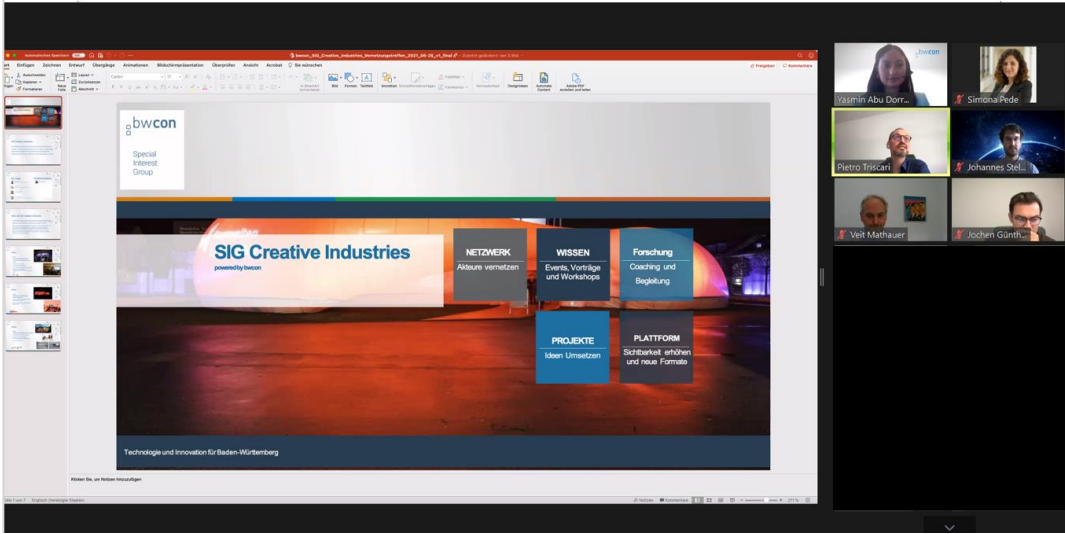
**Dr. Johannes Stelzer**  
 CEO colugo.ai GmbH & Spezialisierung: Transfer von KI Spitzentechnologie in die Anwendung

**Jetzt anmelden**  
 Am 24. Juni | ab 17 Uhr

**Interreg**  
 CENTRAL EUROPE  
 COCO4CCI





	
<p>Type of audience reached (project target groups)</p>	<p>CCIs and AVMs</p>

## COCO4CCI Prototyping Training - following the Design Thinking approach

<p><b>Date of Event:</b></p>	<p>11<sup>th</sup> July 2021</p>
<p><b>Location:</b></p>	<p>Online via Zoom</p>
<p><b>Status:</b></p>	<p>/ ended</p>
<p><b>Partners Involved:</b></p>	<p>bwcon and HdM Stuttgart</p>
<p><b>Relation to Project:</b></p>	<p>D.T3.5.1 - Specialized training materials for each dimension (technology, future, mind-set)</p>
<p><b>Event Website:</b></p>	<p><a href="http://cocobw.de">http://cocobw.de</a></p>
	<p>This second specialized training following the Design Thinking methodology was organized after the Hackathon in July 2021.</p> <p>This training was dedicated to the work on the challenge and concrete ideas developed for it with a particular focus on prototyping.</p> <p>After a theoretical input on idea generation and prototyping, participants were asked to selected some of their ideas they considered more feasible. For these ideas, they were asked to build a very simple prototype, through which the workshop result could be experienced and grasped. The prototype formed the basis for the subsequent testing phase.</p>



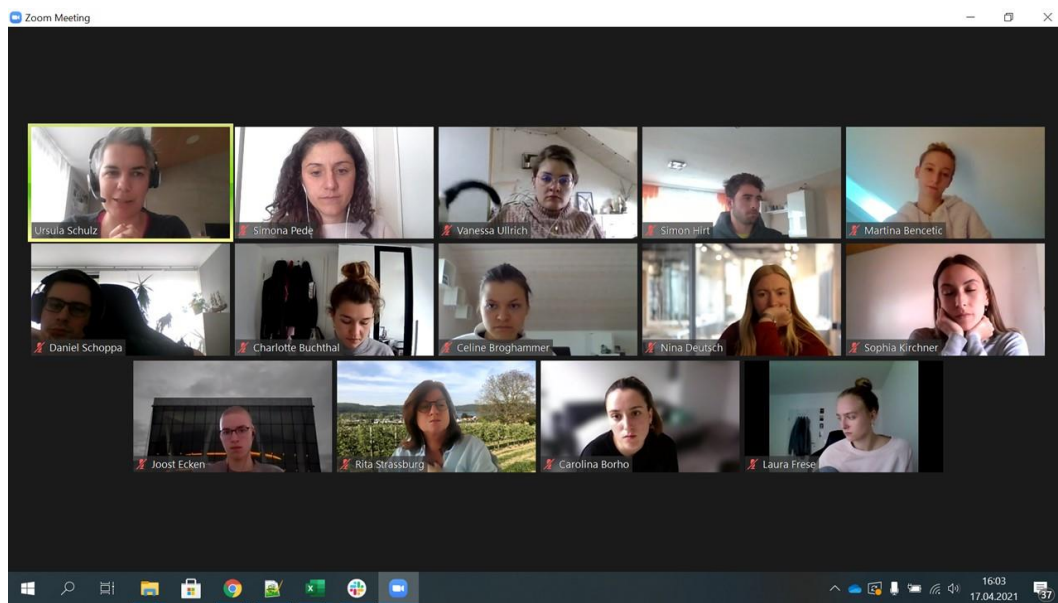
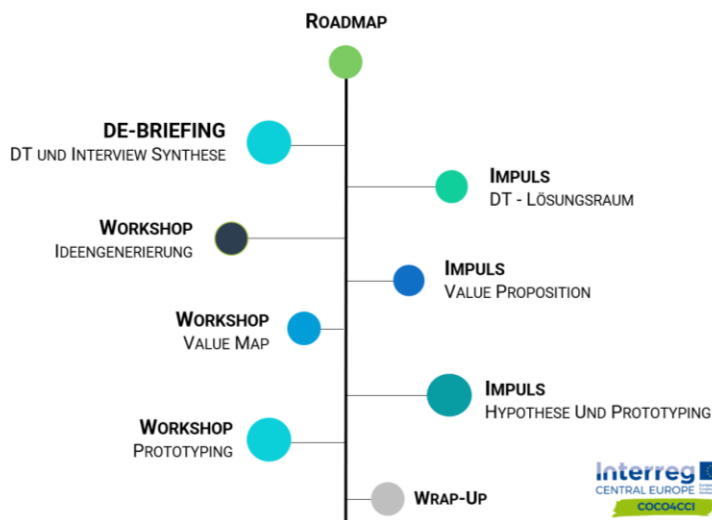
In the testing phase, participants used the prototype to test their result with the appropriate target group and gather feedback. The tests and reactions of the surveyed target group then quickly make it clear what should be followed up or changed and whether the prototype can actually solve the original problem as expected. For the final phase, the participants use different feedback, survey and test methods.

Overall, 12 people took part into the training. The agenda and screenshot are reported below.

**Annex  
 (Participants  
 lists,  
 agenda,  
 pictures):**

CCI  
 See screenshot below

# AGENDA





Zoom Meeting Laura Frese spricht gerade...

**WORKSHOP WERT**

**Wertversprechen**

- ▶ Wählt als Team die Idee aus, die den Bedürfnissen der Benutzer am besten entspricht
- ▶ Formuliert eine passende Value Proposition zu eurer Idee
- ▶ Ihr habt 10 Minuten Zeit dafür

**UNSER**

**HILFT**

**DIE**

**ZU**

**INDEM**

**FLEXPAD!!!**

**HILFT**

**VERLETZTEN**

**DIE**

**ZU**

**INDEM**

Simona Pede spricht gerade...

**DT Prozess**

VERSTEHEN → BEOBSACHTEN → INTERPRETIEREN → IDEENGENERIERUNG → PROTOTYPE → ... UND TEST

**JOINT OF VIEW**

interreg  
CENTRAL EUROPE  
European Union  
European Regional Development Fund  
bwin

Ursula Schulz, Madeleine, Charlotte Bucht, Sophia Kirchner, Martina Bencetic, Celine Brogham..., Joost Ecken, Vanessa Ulirich, Simon Hirt, Carolina Borho, Nina Deutsch, Laura Frese, Moritz Ochtrop, Rita Strassburg, Daniel